

Roll No

CS-602 (GS)**B.E. VI Semester**

Examination, December 2017

Grading System (GS)**Principles of Programming Languages**

Time : Three Hours

Maximum Marks : 70

- Note:** i) Attempt any five questions.
ii) All questions carry equal marks.

1. How passing play role in a language? What are the different approaches of parsing?
2. What are the different components of the context free grammar used for programming language construction?
3. Why are reference variables in C++ better than pointers for formal parameters?
4. What are the required entries in a Java array descriptor and when must they be stored (at compile time or run time)?
5. If a Java 5.0 generic method is called with three different generic parameters, how many versions of the method will be generated by the compiler?

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6. Define *shallow* and *deep binding* for referencing environment of subprograms that have been passed as parameters.
7. What kind of inheritance, single or multiple does Smalltalk support?
8. Answer any four of the following:
 - a) What are three reasons why syntax analyzers are based on grammars?
 - b) How does JavaScript support sparse arrays?
 - c) What are the advantages and disadvantages of static local variables?
 - d) What is an abstract method? What is an abstract class?
 - e) What are the three primary uses of symbolic logic in formal logic?
 - f) What are the differences between a C++ throw specification and a Java throws clause?
