

WEB ENGINEERING

Time : Three Hours

Maximum Marks : 100

Minimum Pass Marks : 35

Note : Attempt one question from each Unit. All questions carry equal marks.

Unit-I

- 1- (a) Define Web Engineering and categories of web applications. 7  
(b) (i) Define Models of Web Engineering. 6  
(ii) Write difference between software engineering and web engineering. 7

Or

2. Define the following terms related to HTTP and FTP : 20

(i) Header (ii) Request message (iii) Request line (iv) Methods (v) Response Message

Unit-II

3. (a) Define how cohesive websites are designed. 10  
B) Describe various phases of website development. 10

Or

4. (a) How RE methods are adapted for web applications ? 10  
(b) Describe various conceptual design and website design issues. 10

Unit-III

- 5.(a) Write the step for designing the websites using HTML. Also give example. 10  
(b) Define various tasks of CSS with example. 10

Or

- 6.(a) How DHTML is used in internet explorer ? 10  
(b) Define object models of ASP. 10

Unit-IV

7. (a) Write short notes on the following : 10  
(i) Ontology (ii) DTD  
(b) How XML is compatible with CSS and XSL ? 10

Or

- 8.(a) Define XML validators with example. 10  
(b) Differentiate HTML, XML and SGML ? 10

Unit-V

9. (a) What do you understand by e-Commerce ? What are the key factors responsible for the success of the present day web commerce ? . 10  
(b) Explain various models of e-Commerce. 10

Or

10. (a) What measures should be taken to secure the transactions over the internet ? 10  
(b) How digital signature and firewalls are used for security purpose ? Explain in detail. 10