

## **CS-701 – Compiler Design**

### **Unit-I Introduction to compiling & Lexical Analysis**

Introduction of Compiler, Major data Structure in compiler, BOOT Strapping & Porting, Compiler structure: analysis-synthesis model of compilation, various phases of a compiler, Lexical analysis: Input buffering , Specification & Recognition of Tokens, LEX.

### **Unit-II Syntax Analysis & Syntax Directed Translation**

Syntax analysis: CFGs, Top down parsing, Brute force approach, recursive descent parsing, transformation on the grammars, predictive parsing, bottom up parsing, operator precedence parsing, LR parsers (SLR, LALR, LR), Parser generation. Syntax directed definitions: Construction of Syntax trees, Bottom up evaluation of S-attributed definition, L-attribute definition, Top down translation, Bottom Up evaluation of inherited attributes Recursive Evaluation, Analysis of Syntax directed definition.

### **Unit-III Type Checking & Run Time Environment**

Type checking: type system, specification of simple type checker, equivalence of expression, types, type conversion, overloading of functions and operations, polymorphic functions. Run time Environment: storage organization, Storage allocation strategies, parameter passing, dynamic storage allocation , Symbol table

### **Unit –IV Code Generation**

Intermediate code generation: Declarations, Assignment statements, Boolean expressions, Case statements, Back patching, Procedure calls Code Generation: Issues in the design of code generator, Basic block and flow graphs, Register allocation and assignment, DAG representation of basic blocks, peephole optimization, generating code from DAG.

### **Unit –V Code Optimization**

Introduction to Code optimization: sources of optimization of basic blocks, loops in flow graphs, dead code elimination, loop optimization, Introduction to global data flow analysis, Code Improving transformations ,Data flow analysis of structure flow graph Symbolic debugging of optimized code.

### **References:**

1. A. V. Aho, R. Sethi, and J. D. Ullman. Compilers: Principles, Techniques and Tools , Pearson Education
- 2 Raghavan, Compiler Design, TMH Pub.
3. Louden. Compiler Construction: Principles and Practice, Cengage Learning
4. A. C. Holub. Compiler Design in C , Prentice-Hall Inc., 1993.
5. Mak, writing compiler & Interpreters, Willey Pub.

### **List of Experiments:**

- ☐ Develop a lexical analyzer to recognize a few patterns.
- ☐ Write a programme to parse using Brute force technique of Topdown parsing.
- ☐ Develop LL (1) parser (Construct parse table also).
- ☐ Develop an operator precedence parser (Construct parse table also)
- ☐ Develop a recursive descent parser
- ☐ Write a program for generating for various intermediate code forms i) Three address code ii) Polish notation
- ☐ Write a program to simulate Heap storage allocation strategy
- ☐ Generate Lexical analyzer using LEX
- ☐ Generate YACC specification for a few syntactic categories.
- ☐ Given any intermediate code form implement code optimization techniques
- ☐ Study of an Object Oriented Compiler.

## **CS-702 – Distributed System**

### **Unit-I**

#### **Introduction to distributed systems**

Architecture for Distributed System, Goals of Distributed system, Hardware and Software concepts, Distributed Computing Model, Advantages & Disadvantage distributed system, Issues in designing Distributed System,

### **Unit-II**

#### **Distributed Share Memory And Distributed File System**

Basic Concept of Distributed Share Memory (DSM), DSM Architecture & its Types, Design & Implementations issues In DSM System, Structure of Share Memory Space, Consistency Model, and Thrashing. Desirable features of good Distributed File System, File Model, File Service Architecture, File Accessing Model, File Sharing Semantics, File Caching Scheme, File Application & Fault tolerance. Naming: - Features, System Oriented Names, Object Locating Mechanism, Human Oriented Name.

### **Unit-III**

#### **Inter Process Communication And Synchronization**

API for Internet Protocol, Data Representation & Marshaling, Group Communication, Client Server Communication, RPC- Implementing RPC Mechanism, Stub Generation, RPC Messages. Synchronization: - Clock Synchronization, Mutual Exclusion, Election Algorithms:- Bully & Ring Algorithms.

### **Unit-IV**

#### **Distributed Scheduling And Deadlock**

Distributed Scheduling-Issues in Load Distributing, Components for Load Distributing Algorithms, Different Types of Load Distributing Algorithms, Task Migration and its issues. Deadlock-Issues in deadlock detection & Resolutions, Deadlock Handling Strategy, Distributed Deadlock Algorithms,

### **Unit-V**

#### **Distributed Multimedia & Database system**

Distributed Data Base Management System(DDBMS), Types of Distributed Database, Distributed Multimedia:- Characteristics of multimedia Data, Quality of Service Managements. Case Study of Distributed System:- Amoeba, Mach, Chorus

#### **References:**

- ☐ Sinha, Distributed Operating System Concept & Design, PHI
- ☐ Coulouris & Dollimore, Distributed System Concepts and Design, Pearson Pub
- ☐ Singhal & Shivratri, Advance Concept in Operating System, McGraw Hill
- ☐ Attiya & Welch, Distributed Computing, Wiley Pub.

## **CS-703 – Cloud Computing**

### **Unit-I**

**Introduction:** Historical development ,Vision of Cloud Computing, Characteristics of cloud computing as per NIST , Cloud computing reference model ,Cloud computing environments, Cloud services requirements, Cloud and dynamic infrastructure, Cloud Adoption and rudiments.Overview of cloud applications: ECG Analysis in the cloud, Protein structure prediction, Gene Expression Data Analysis ,Satellite Image Processing ,CRM and ERP ,Social networking .

### **Unit-II**

**Cloud Computing Architecture:** Cloud Reference Model, Types of Clouds, Cloud Interoperability & Standards, Scalability and Fault Tolerance,

**Cloud Solutions:** Cloud Ecosystem, Cloud Business Process Management, Cloud Service Management.

**Cloud Offerings:** Cloud Analytics, Testing Under Control, Virtual Desktop Infrastructure.

### **Unit –III**

**Cloud Management & Virtualization Technology:** Resiliency, Provisioning, Asset management ,Concepts of Map reduce , Cloud Governance, High Availability and Disaster Recovery. Virtualization: Fundamental concepts of compute ,storage, networking, desktop and application virtualization .Virtualization benefits, server virtualization, Block and file level storage virtualization Hypervisor management software, Infrastructure Requirements , Virtual LAN(VLAN) and Virtual SAN(VSAN) and their benefits .

### **Unit-IV**

**Cloud Security:** Cloud Information security fundamentals, Cloud security services, Design principles, Secure Cloud Software Requirements, Policy Implementation, Cloud Computing Security Challenges, Virtualization security Management, Cloud Computing Security Architecture .

### **Unit-V**

Market Based Management of Clouds , Federated Clouds/Inter Cloud: Characterization & Definition ,Cloud Federation Stack , Third Party Cloud Services .

Case study : Google App Engine, Microsoft Azure , Hadoop , Amazon , Aneka

### **List of Experiments:**

1. Installation and configuration of Hadoop/Euceliptus etc.
2. Service deployment & Usage over cloud.
3. Management of cloud resources.
4. Using existing cloud characteristics & Service models .
5. Cloud Security Management.
6. Performance evaluation of services over cloud .

### **Recommended Text:**

1. Buyya, Selvi ,” Mastering Cloud Computing “,TMH Pub
2. Kumar Saurabh, “Cloud Computing” , Wiley Pub
3. Krutz , Vines, “Cloud Security “ , Wiley Pub
4. Velte, “Cloud Computing- A Practical Approach” ,TMH Pub
5. Sosinsky, “ Cloud Computing” , Wiley Pub

## **CS-704 – Information Storage & Management**

### **Unit-I**

Introduction to Storage Technology: Data proliferation, evolution of various storage technologies, Overview of storage infrastructure components, Information Lifecycle Management, Data categorization.

### **Unit-II**

Storage Systems Architecture: Intelligent disk subsystems overview, Contrast of integrated vs. modular arrays, Component architecture of intelligent disk subsystems, Disk physical structure components, properties, performance, and specifications, RAID levels & parity algorithms, hot sparing, Front end to host storage provisioning, mapping and operation.

### **Unit-III**

Introduction to Networked Storage: JBOD, DAS, NAS, SAN & CAS evolution and comparison. Applications, Elements, connectivity, standards, management, security and limitations of DAS, NAS, CAS & SAN.

### **Unit -IV**

Hybrid Storage solutions; Virtualization: Memory, network, server, storage & appliances. Data center concepts & requirements, Backup & Disaster Recovery: Principles Managing & Monitoring: Industry management standards (SNMP, SMI-S, CIM), standard framework applications, Key management metrics (Thresholds, availability, capacity, security, performance).

### **Unit-V**

Information storage on cloud :Concept of Cloud, Cloud Computing, storage on Cloud, Cloud Vocabulary, Architectural Framework, Cloud benefits, Cloud computing Evolution, Applications & services on cloud, Cloud service providers and Models, Essential characteristics of cloud computing, Cloud Security and integration.

### **References:**

- 1.G. Somasundaram & Alok Shrivastava (EMC Education Services) editors; Information Storage and Management: Storing, Managing, and Protecting Digital Information; Wiley India.
- 2.Ulf Troppens, Wolfgang Mueller-Friedt, Rainer Erkens, Rainer Wolafka, Nils Haustein; Storage Network explained : Basic and application of fiber channels, SAN, NAS, iSER, INFINIBAND and FCOE, Wiley India.
- 3.John W. Rittinghouse and James F. Ransome; Cloud Computing : Implementation , Management and Security, CRC Press, Taylor Frances Pub.
- 4.Nick Antonopoulos, Lee Gillam; Cloud Computing : Principles, System & Application, Springer.
- 5.Anthony T. Velez, Toby J. Velk, and Robert Eltenpeter, Cloud Computing : A practical Approach, TMH Pub.
6. Saurabh , Cloud Computing : Insight into New Era I

## **Elective –I (CS 7101 Network & Web Security)**

### **UNIT I**

Introduction to Network Security, Computer Security and Cyber Security. Security Terminologies and Principle, Security Threats, Types of attacks (Operating System, application level, Shrink Wrap code, Misconfiguration attacks etc.). Introduction to Intrusion, Terminologies, Intrusion Detection System (IDS), Types of Intrusion Detection Systems, System Integrity Verifiers (SIVS). Indication of Intrusion: System Indications, File System Indications Network Indications. Intrusion Detection Tools, Post attack IDS Measures & Evading IDS Systems. Penetration Testing, Categories of security assessments, Vulnerability Assessment, Types of Penetration Testing. Risk Management.

### **UNIT II**

Cryptography, Classical Cryptographic Techniques, Encryption, Decryption, Code Breaking: Methodologies, Cryptanalysis, Cryptography Attacks, Brute-Force Attack, Use of Cryptography. Public key cryptography, Principles of Public key Cryptosystems, Cryptographic Algorithms RSA, Data Encryption Standard (DES), RC4, RC5, RC6, Blowfish, Key Management, Diffie-Hellman key exchange, elliptic curve cryptography.

### **UNIT III**

Hash Functions, One-way Hash Functions, SHA (Secure Hash Algorithm), Authentication Requirements, Authentication Functions, Kerberos. Message Authentication codes, Message Digest Functions, MD5, SSL (Secure Sockets Layer), SSH (Secure Shell), Algorithms and Security, Disk Encryption, Government Access to Keys (GAK) **Digital Signature:** Analysis, Components, Method, Applications, Standard, Algorithm: Signature Generation/Verification, ECDSA, ElGamal Signature Scheme, Digital Certificates.

### **UNIT IV**

**Trojans and Backdoors:** Overt and Covert Channels, Working, Types (Remote Access Trojans, Data-Sending Trojans, Destructive Trojans, Trojans, Proxy Trojans, FTP Trojans, Security Software Disablers).

**Viruses and Worms:** Characteristics, Working, Infection Phase, Attack Phase. Sniffers: Definition, spoofing, Sniffing, Vulnerable Protocols, Types.

**Phishing:** Methods, Process, Attacks Types (Man-in-the-Middle Attacks, URL Obfuscation Attacks, Hidden Attacks, Client-side Vulnerabilities, Deceptive Phishing, Malware-Based Phishing, DNSBased Phishing, Content-Injection Phishing, Search Engine Phishing). **Web Application Security-** Secured authentication mechanism, secured session management, Cross-site Scripting, SQL Injection and other vulnerabilities

**Denial-of Service Attacks:** Types of Attacks (Smurf Attack, Buffer Overflow Attack, Ping of Death Attack, Teardrop Attack, SYN Attack, SYN Flooding), DDoS Attack (Distributed DoS Attack.), Session Hijacking, Spoofing v Hijacking, TCP/IP hijacking, CAPTCHA Protection

### **UNIT V**

IP Security, Web Security, Firewalls: Types, Operation, Design Principles, Trusted Systems. Computer Forensics, Need, Objectives, Stages & Steps of Forensic Investigation in Tracking Cyber Criminals, Incident Handling. Hacking, Classes of Hacker (Black hats, grey hats, white hats, suicide hackers), Footprinting, Scanning (Types-Port, Network, Vulnerability), E-Mail Spiders, Overview of System Hacking Cycle.

**List of Experiments:**

1. Footprinting using footprinting tools(Open Source & Free)(ex-nslookup, ARIN, Whois, Google Earth etc..)
2. Scanning for vulnerabilities using (Angry IP, HPing2, IPScanner, Global Network Inventory Scanner, Net Tools Suite Pack.)
3. NetBIOS Enumeration Using NetView Tool, Nbtstat Enumeration Tool (Open Source).
4. Steganography using tools: Tool: Merge Streams, Image Hide, Stealth Files, Blindside, STools, Steghide, Steganos, Pretty Good Envelop, Stegdetect,.
5. Steganalysis - Stego Watch- Stego Detection Tool, StegSpy.
6. How to Detect Trojans by using – Netstat, fPort, TCPView, CurrPorts Tool, Process Viewer.
7. Lan Scanner using look@LAN, Wireshark.
8. Understanding DoS Attack Tools- Jolt2 , Bubonic.c, Land and LaTierra, Targa, Nemesis Blast, Panther2, Crazy Pinger, Some Trouble, UDP Flood, FSMax.

**Suggested Reading:**

1. William Stallings, “Cryptography and Network Security: Principles and Practice” Pearson
2. Charlie Kaufman, Radia Perlman, Mike Speciner, Michael Speciner, “ Network Security Private communication in a public world” TMH
3. Fouriez, “Cryptography & Network Security” TMH
4. Joseph Migga Kizza, Computer Network Security, , Springer International Edition
5. Atul Kahate, “Cryptography and Network Security” Mc Graw Hill
6. Carl Endorf, Eugene Schultz, Jim Mell “INTRUSION DETECTION & PREVENTION” TMH
7. Neal, Krawetz, Introduction to Network Security, Cengage Learning

## **Elective –I (CS 7102 Simulation & Modelling)**

### **Unit-I**

#### **Introduction to Modeling and Simulation**

Nature of Simulation. Systems , Models and Simulation, Continuous and Discrete Systems, system modeling, concept of simulation, Components of a simulation study, Principles used in modeling Static and Dynamic physical models, Static and Dynamic Mathematical models Introduction to Static and Dynamic System simulation , Advantages ,Disadvantages and pitfalls of Simulation.

### **Unit-II**

#### **System Simulation and Continuous System Simulation**

Types of System Simulation, Monte Carlo Method, Comparison of analytical and Simulation methods, Numerical Computation techniques for Continuous and Discrete Models, Distributed Lag Models, Cobweb Model. Continuous System models, Analog and Hybrid computers, Digital-Analog Simulators, Continuous system simulation languages ,Hybrid simulation ,Real Time simulations.

### **Unit –III**

#### **System Dynamics & Probability concepts in Simulation**

Exponential growth and decay models, logistic curves ,Generalization of growth models , System dynamics diagrams, Multi segment models , Representation of Time Delays. Discrete and Continuous probability functions, Continuous Uniformly Distributed Random Numbers, Generation of a Random numbers, Generating Discrete distributions, Non-Uniform Continuously Distributed Random Numbers, Rejection Method.

### **Unit-IV**

#### **Simulation of Queueing Systems and Discrete System Simulation**

Poisson arrival patterns, Exponential distribution, Service times, Normal Distribution Queuing Disciplines, Simulation of single and two server queue. Application of queuing theory in computer system. Discrete Events ,Generation of arrival patterns, Simulation programming tasks, Gathering statistics, Measuring occupancy and Utilization, Recording Distributions and Transit times .

### **Unit-V**

#### **Introduction to Simulation languages and Analysis of Simulation output**

GPSS: Action times, Succession of events, Choice of paths, Conditional transfers, program control statements . SIMSCRIPT: Organization of SIMSCRIPT Program, Names & Labels, SIMSCRIPT statements . Estimation methods , Relication of Runs, Batch Means , Regenerative techniques , Time Series Analysis , Spectral Analysis and Autoregressive Processes.

#### **List of Experiments:-**

1. Simulate CPU scheduling algorithm using queueing system a) FCFS b) SJF c) Priority Algo
2. Simulate multiplexer/concentrator using queueing system
3. Simulate congestion control algorithms.
4. Simulate disk scheduling algorithms.
5. Simulate a Manufacturing shop and write a program in GPSS.
6. Simulate Telephone system model and write a program in SIMSCRIPT.

#### **References:**

- ☐ Gorden G., System simulation, Prentice Hall.
- ☐ Seila, Simulation Modeling, Cengage Learning
- ☐ Law .,Simulation Modeling And Analysis, McGraw Hill
- ☐ Deo, System Simulation with Digital Computer, PHI
- ☐ Harrington, Simulation Modeling methods, McGraw Hill
- ☐ Severance, “ System Modeling & Simulation, Willey Pub

## **Elective –I (CS 7103 Embedded Computer System)**

### **Unit – I**

#### **Introduction to Embedded systems**

Embedded Systems Vs General Computing Systems, Classification of Embedded Systems, Major application areas of Embedded Systems, Purpose of Embedded systems ,Core of the Embedded system, Memory, Sensors and Actuators, Communication Interface, Embedded firmware, PCB and Passive Components, Characteristics and Quality attributes of a Embedded System .

### **Unit – II**

#### **Design of Embedded Systems with 8bit Microcontrollers-8051**

Factors for considering in selecting a Controller ,Designing with 8051 microcontroller Different addressing modes supported by 8051 , Instruction set for 8051 microcontroller. Fundamental issues in Hardware Software Co-Design , Computational models in Embedded Design .

### **Unit – III**

#### **Embedded Hardware & Firmware Design and Development**

Analog & Digital Electronic components, VLSI & Integrated circuit design, Electronic Design Automation tools , PCB layout Design and its fabrication .Embedded firmware design approaches , Embedded firmware Development Languages ,Programming in Embedded C . Integration and testing of Embedded Hardware and Firmware , Safe & robust Design, Reliability, Faults, errors & Failure, Functional Design, Architecture Design, Prototyping.

### **Unit -IV**

#### **Embedded System Development Environment**

Integrated Development Environment (IDE) , Types of files Generated on Cross- Compilation , Disassembler / Decompiler, Simulators, Emulators and Debugging, Boundary Scan.

### **Unit – V**

#### **Embedded Product Development Lifecycle(EDLC) and Trends in Embedded Industry**

What is EDLC ,Objectives of EDLC , Different phases of EDLC , EDLC Approaches-Linear or waterfall model , Iterative Model , Prototyping/Evolutionary Model, Spiral Model . Processor trends in Industry , Embedded OS Trends , Development Language trends Open Standards, Frameworks and Alliances , Bottlenecks.

### **References:**

1. Shibu, Introduction to Embedded System:, TMH
2. Barrett ,Embedded Systems :Design and Applications ,Pearson Education
3. Rajkamal, Embedded System, TMH
4. Vahid ,Givargis ,Embedded System Design ,Wiley
5. Balbno, Embedded Micro Computer System Cengage Learning
6. Siewert, Real Time Embedded System &
7. Peckol, Embedded System, Willey Indi



## **Elective –I (CS 7104 Real Time Fault Tolerant Systems)**

### **Unit-I**

Structure of Real Time System, Performance Measure for real time system, Task Assignments, Fault Tolerant Scheduling, Real Time Vs General purpose Data Bases, Data Bases for Hard Real Time System, Real Time Communication

### **Unit-II**

Fault Tolerance, Fault-Error-Failure. Redundancy, Error Detection, Damage Confinement, Error Recovery, Fault Treatment, Fault Prevention, anticipated and unanticipated Faults. Error models: General coding scheme Error detection techniques: Watchdog processors, Heartbeats, consistency and capability checking, Data audits, Assertions, Control-flow checking, Error control coding. Application: DHCP

### **Unit-III**

Fault tolerance: Coding technique-fault tolerant self checking and fail safe circuits-fault tolerance in combinatorial and sequential circuits- synchronous and asynchronous fail safe circuits. Software fault tolerance: Process pairs, robust data structures, N version programming, Recovery blocks, Replica consistency & reintegration, multithreaded programs Application: VAX. Network fault tolerance: Reliable communication protocols, Agreement protocols, Database commit protocols - Application: Distributed SQL server Check pointing & Recovery - Application: Micro check pointing, IRIX Checkpoints

### **Unit-IV**

Experimental Evaluation: Modelling and simulation based, Fault injection based - Application: NFTAPE fault injector . Modelling for performance, dependability and perform ability: dependability-specific methods (fault trees, reliability block diagrams), queues, stochastic Petri nets and stochastic activity networks - Application: Ultra SAN

### **Unit-V**

Practical Systems for Fault Tolerance: - Application: Ad-hoc wireless network - Application: NASA Remote Exploration & Experimentation System Architecture: Fault tolerant computers - general purpose commercial systems-fault tolerant multiprocessor and VLSI based communication architecture. Fault tolerant software: Design-N-version programming recovery block - acceptance tests-fault trees- validation of fault tolerant systems.

## **REFERENCES :-**

1. K.K.Pradhan, "Fault Tolerant computing theory and techniques" volume III. Prentice Hall, 1989.
2. Krishna, Real Time System, TMH
3. Anderson and Lee, "Fault Tolerant principles and practice", PHI 1989.
4. Siewert, Real Time Embedded System, Cengage Learning.
5. Rajiv Mall, Real Time System, Pearson Edu.
6. Parag K. Lala, "Fault Tolerant and Fault Testable, Hardware design" PHI 1985.
7. Shem , toy Levei , Ashok K.Agarwala , "Fault Tolerant System design", TMH

## **CS 705- Industrial Training**

### **SCHEME OF STUDIES**

Duration: 6 weeks after the VI semester in the summer break, Assessment in VII semester.

### **SCHEME OF EXAMINATION**

For the assessment of industrial training undertaken by the students, following components are considered with their weightage. (a) Term work

In Industry Marks allotted

1. Attendance and General Discipline 10
2. Daily diary Maintenance 10
3. Initiative and participative attitude during training 10
4. Assessment of training by Industrial Supervisor 20

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TOTAL 50

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(b) Practical/Oral Examination (Viva-Voce) In Institution Marks allotted

1. Training Report 25
2. Seminar and cross questioning (defense) 25

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TOTAL 50

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Marks of various components in industry should be awarded to the students, in consultations with the

Training and Placement Officer/Faculty of Institute and I/c of training from Industry. During training students will prepare a first draft of training report in consultation with section in-charge. After training they will prepare final draft with the help of T.P.O./Faculty of the institute. Then they will present a seminar on their training and they will face viva-voce on training in the institute.

### **1.1 OBJECTIVE OF INDUSTRIAL TRAINING**

The objective of undertaking industrial training is to provide work experience so that student's engineering knowledge is enhanced and employment prospects are improved. The student should take this course as a window to the real World of Work and should try to learn as much as possible from real life experiences by involving and interacting with industry staff. Industrial training also provides an opportunity to students to select an engineering problem and possibly an industry guide for their Major Project in final semester.

Industrial training of the students is essential to bridge the wide gap between the classroom and industrial environment. This will enrich their practical learning and they will be better equipped to integrate the practical experiences with the classroom learning process.

## **1.2 LEARNING THROUGH INDUSTRIAL TRAINING**

During industrial training students must observe following to enrich their learning:

- Industrial environment and work culture.
- Organisational structure and inter personal communication.
- Machines/ equipment/ instruments - their working and specifications.
- Product development procedures and phases.
- Project planning, monitoring and control.
- Quality control and assurance.
- Maintenance system.
- Costing system.
- Stores and purchase systems.
- Layout of Computer/ EDP/MIS centres.
- Roles and responsibilities of different categories of personnel.
- Customer services.
- Problems related to various areas of Work etc.

Faculty and TPO are supposed to plan industrial training in such a manner that students get exposure on most of the above arena in the field (world of work). Students are supposed to acquire the knowledge on

above by -

1. Observation,
2. Interaction with officials at the workplace
3. Study of Literature at the workplace (e.g. User Manual, standards, maintenance schedules, etc.)
4. "Hand's on" experience
5. Undertaking / assisting project work.
6. Solving problems at the work place.
7. Presenting a seminar.
8. Participating in-group meeting/ discussion.
9. Gathering primary and secondary data/ information through various sources, Storage, retrieval and analysis of the gathered data.
10. Assisting officials and managers in their working.
11. Undertaking a short action research work.
12. Consulting current technical journals and periodicals in the library.
13. Discussions with peers.

## **1.2 GUIDANCE TO THE FACULTY/TPO FOR PLANNING AND IMPLEMENTING THE INDUSTRIAL TRAINING**

The industrial training programme, which is spread to 6 weeks' duration, has to be designed in consultation with the authorities of the work place, keeping in view the need of the contents. Following are some of the salient points:

- ☐ Spelling out the objectives of the industrial training in behavioral terms and same is informed in advance to the 1) students, 2) authorities of the work place and 3) supervising faculty

members.

☐ Discussing and preparing students for the training for which meetings with the students has to be planned. Meeting with industrial personnel and orienting them regarding the objective of the training and the expectations of the programme. ☐ Correspondence with the authorities of the work place. ☐ Orientation classes for students on how to make the training most beneficial - monitoring daily diary, writing weekly reports, how to interact with various categories of industrial personnel, how to behave and undertake responsibilities, how to gather information from the workplace, ethics etc.

☐ Guiding students to make individual plans (week wise/ day wise) to undertake industrial training

☐ Developing a system of maintaining training records, by teachers for every batch of students for convenient retrieval.

☐ Inviting industrial personnel to deliver lectures on some aspects of training.

#### **1.4 ACTION PLAN FOR PLANNING STAGES AT THE INSTITUTION LEVEL**

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S.No. Activity Commencing Week Finishing week Remarks  
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1. Meeting with Principal
2. Meeting with Colleagues
3. Correspondence with work place  
(Industries concerned)
4. Meeting with authorities of work place
5. Orientation of students for industrial training
6. Scrutinizing individual training plan of students
7. Commencement of industrial training
8. First monitoring of industrial training
9. Second monitoring of industrial training
10. Finalization of Training report
11. Evaluation of performance at Industry level
12. Evaluation of industrial programme in the institution