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IT - 601

B.E. VI Semester

Examination, June 2014

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Distributed Systems

Time: Three Hours

Maximum Marks: 70

Note: Attempt all questions. Each question carry equal marks.

- Explain briefly all of the key characteristics of distributed system.
 - b) Describe the logical clock and their limitations? Also explain the vector clock.

OR

- Explain the time stamping ordering protocol with suitable examples. Why it is useful in transaction processing.
 - b) Classify the token based algorithm and explain the importance of token based algorithm in different scenario.
- Differentiate between centralized and distributed deadlock detection? Explain the edge chasing algorithm.
 - Show that the Byzantine agreement cannot always be reached among four processors if two processors are faulty.

OR

- 4. Explain the following (Any four)
 - Communication deadlocks with suitable example
 - ii) Path pushing algorithm
 - iii) Consensus problem
 - iv) Distributed resource deadlock

Deadlock avoidance

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- 5. a) What are the major design issues in distributed file system? And also explain the naming services with suitable example.
 - What is the role of Stubs and skeleton in distributed object communication? Explain it with example.

OR

- Explain the working of RMI. Compare and contrast RMI and remote procedure call.
 - Explain the architecture of Andrew File System.
- Explain the concurrency control in distributed transaction processing with suitable example.
 - What do you mean by Replication? Explain with appropriate example.

OR

- Explain the Atomic commit protocols in distributed transaction processing.
 - b) Explain the two phases commit protocol for nested transaction.
- 9. Explain the following terms (Any four)
 - i) Deadlock free packet switching .
 - ii) Election algorithm
 - iii) Destination based routing
 - iv) Object Request Broker (ORB) Architecture
 - CORBA services

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