

**RAJIV GANDHI PROUDYOGIKI VISHWAVIDYALAYA, BHOPAL**

**New Scheme Based On AICTE Flexible Curricula**

**Computer Science and Engineering, VII-Semester**

**Departmental Elective – CS702 (C) Wireless & Mobile Computing**

**COURSE OUTCOMES:**

Students should be able to:

CO1: Design and create traditional networks

CO2: Understand the different issues in MAC and routing issues in multi hop wireless and ad-hoc networks and existing solutions for the same.

CO3: Evaluate the transport layer issues in wireless networks due to error's and mobility of nodes and understand existing solutions for the same.

CO4: Explain the architecture of GSM.

CO5: Discuss the services, emerging issues and future trends in M-Commerce.

**Unit 1:** Review of traditional networks: Review of LAN, MAN, WAN, Intranet, Internet, and interconnectivity devices: bridges, Routers etc. Review of TCP/IP Protocol Architecture: ARP/RARP, IP addressing, IP Datagram format and its Delivery, Routing table format, ICMP Messages, Subnetting, Supernetting and CIDR, DNS. NAT: Private addressing and NAT, SNAT, DNAT, NAT and firewalls, VLANs: Concepts, Comparison with Real LANS, Type of VLAN, Tagging, IPV6: address structure, address space and header.

**Unit 2:** Study of traditional routing and transport: Routing Protocols: BGP- Concept of hidden network and autonomous system, An Exterior gateway protocol, Different messages of BGP. Interior Gateway protocol: RIP, OSPF. Multiplexing and ports, TCP: Segment format, Sockets, Synchronization, Three Way Hand Shaking, Variable window size and Flow control, Timeout and Retransmission algorithms, Connection Control, Silly window Syndrome. Example of TCP: Tahoe, Reno, Sack etc. UDP: Message Encapsulation, Format and Pseudo header.

**Unit 3:** Wireless LAN: Transmission Medium For WLANs, MAC problems, Hidden and Exposed terminals, Near and Far terminals, Infrastructure and Ad hoc Networks, IEEE 802.11- System arch, Protocol arch, Physical layer, Concept of spread spectrum, MAC and its management, Power management, Security. Mobile IP: unsuitability of Traditional IP; Goals, Terminology, Agent advertisement and discovery, Registration, Tunneling techniques. Ad hoc network routing: Ad hoc Network routing v/s Traditional IP routing, types of routing protocols, Examples: OADV, DSDV, DSR, ZRP etc.

**Unit 4:** Mobile transport layer: unsuitability of Traditional TCP; I-TCP, S-TCP, M-TCP. Wireless Cellular networks: Cellular system, Cellular networks v/s WLAN, GSM – Services, system architecture, Localization and calling, handover and Roaming.

**Unit 5:** Mobile Device Operating Systems: Special Constraints & Requirements, Commercial Mobile Operating Systems. Software Development Kit: iOS, Android etc. MCommerce : Structure , Pros & Cons, Mobile Payment System ,Security Issues

**TEXT BOOKS RECOMMENDED:**

1. Comer, "Internetworking with TCP/ IP Vol-I", 5<sup>th</sup> edition, Addison Wesley, 2006.
2. Jochen Schiller "Mobile communication", 2<sup>nd</sup> edition, Pearson education, 2008

**REFERENCE:**

1. W. Richard Stevens, "TCP/IP Illustrated Vol-I", Addison-Wesley.
2. C.K.Toth, "AdHoc Mobile Wireless Networks", First Edition, Pearson Education.
3. Uwe Hansmann, LotharMerk, Martin S. Nicklons and Thomas Stober, "Principles of Mobile Computing", Springer
4. Android Developers : <http://developer.android.com/index.html>
5. Apple Developer : <https://developer.apple.com/>
6. Windows Phone Dev Center : <http://developer.windowsphone.com/>
7. BlackBerry Developer : <http://developer.blackberry.com/>.